

MARC THYNG

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PROFILE

Experienced professional with excellent communication and interpersonal skills; able to work with all disciplines of the production pipeline.

- Production experience
- Traditional art background
- Understanding of anatomy
- Scripting ability
- Excellent problem solving skills
- Enthusiastic positive attitude

PROFESSIONAL EXPERIENCE

Rhythm & Hues Studios, Los Angeles

August 2007-Present

Lead Technical Animator:

"The Wolfman"

- Skin and hair simulation.
- Cloth on cloth simulation.
- Rig and shot setup scripts.

"Land of the Lost"

- Muscle firing animation and harmonics.
- Team management and file troubleshooting.
- Cloth and skin slide dynamics.
- Tech rig setup and scripts for team use.

Technical Animator:

"The Mummy: Tomb of the Dragon Emperor"

- Hair, cloth and muscle simulation.
- Dynamic cracking simulation.
- Created scripts for optimizing work flow.

"Alvin and the Chipmunks"

- Hair and cloth dynamics to animation.
- Created skin harmonic recoil for muscle and fat.
- Performed animation clean-up on a shot by shot basis.
- Scripting for optimizing work flow.

Rigging Apprentice

- Set up character/prop rigs and integrated a muscle system with the character rig.

COMMERCIAL/ RESEARCH EXPERIENCE

3d Artist and Research Assistant

November 2003-August 2004

UW Animation Research Lab, Univ. of Wash., Seattle, WA

- Designed, modeled, and rigged a character for a Siggraph Research Paper.

3D Computer Artist

October 2003, April 2004

Microsoft Studios, Redmond, WA

- Created models and hardbody dynamic simulations.
- Cleaned up motion capture.

EDUCATION

MFA, 3D Animation and Modeling (Graduating Summer 2010)

Academy of Art University, San Francisco, CA

BFA, Drawing & Painting | BA, Interdisciplinary Visual Arts (3.7 GPA)

University of Washington, Seattle, WA

SKILLS

Operating systems: Windows, Mac OS, Unix/Linux

Computer software: **Autodesk Maya**, Voodoo, Alfred, Pixologic ZBrush, Right Hemisphere Deep Paint 3D, Adobe Premiere, Adobe Photoshop, Autodesk Combustion

Scripting: **MEL Scripting, Python**, Parsley, understanding of Object-oriented programming

REFERENCES

Available upon request.